DEFENSIVE AND COMPETITIVE BIDDING	LEADS AN	ID SIGNALS						
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING LEADS STYLE					WDE 0 (' 0 10.40		
Light Overcalls, 1 level good 6+ NV, 8+ V. 2 level good10+ HCP 6+ cards, 12+ HCP 5+				In Partner's Suit		WBF Convention Card 2.19		
cards, New suit F1, Switch bids after some overcalls. Cue bid generally F1 , however	Suit	3/5, Rusinow against Dbled	and 3/	5, Standard ho	nor leads			
if Responder opponent passes after our OC then a cue bid may be 2 way. 2C bid		5 level upward Contracts				Category:	Green	
like drury after 1M OC on their 1m. Jump shifts invitaional, 2N after 1M overcall inv+	NT	4th, lower of touching homo	rs 4t	4th, Standard leads		Country:	India	
with support, Cue inv with supportJump cue mixed raise 8-9 losers,	Subseq	3/5, Honor leads Standard	3/	3/5, Honor leads standard		Event:		
Jump raises preemptive 9-10 losers.	Other:			,			Raju Tolani Ajay Khare	
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)						SYSTEM SUMMARY		
(15)16-18 may hv singleton in direct seat. 11-14 in balancing	LEADS					GENERAL APPROACH AND STYLE		
System on. On balancing NT 2♣ asks for range and on that 2♦/♥/♠ are min and 2NT	Lead	Vs. Suit		Vs. NT		Standard 2/1,1C 2+, 5 card M rarely 4 card in 3rd/4th suit, SF 1N on 1M,Tendency		
max. 3♣ then reasks. Transfer into their suit gen 4441		AKx, A, Ax		AK. A asks for attitude		to open light with distributional hands. 3rd seat light opening with a good suit done		
2X 2N 15 -18 responses (Note)		KQx,AK,Kx		. ,		occasionally. Many poor 12 HCP hands may be passed. Tendency to upgrade		
Balancing 2N is 18 20. Responses as after 2N overcall		QJx		KQ		balanced hands with good long suits. 1♦ opening 4+ cards		
JUMP OVERCALLS (Style; Responses; Unusual NT)		J10x		QJ		Longer m with both m except when 1444/4144 11-14 where we open 10.		
1-Suit: 25% intermediate (6+ card suit typ 12-15). 75% weak	10	109x, A109,K109, Q109		J10, AJ10, k	(J10	l ""		
2N relay response similar to a weak 2M opening		J98, 98x		109. A109. K109. Q109		1NT Opening	gs: (14) 15 17 may have a singleton generally honor(upto J)	
			,	2 OVER 1 ResponsesGF except 10-2& where rebid is NF				
2-Suit: 1m 2N is ♥+om and 1M 2N is ♣+♦ strength varies as per Vul(Note)		XXXX,XXXXX	xxx		5,7,5,110 54.11 55 115.11 1155	SPECIAL BIDS THAT MAY REQUIRE DEFENCE		
The same of the sa	SIGNALS IN ORDER OF PRIORITY					2D multi in first 3 positions. Either weak in M or Bal/Quasi Bal 22-23.If weak in M then		
Reopen:			Declarer'			better weak 2 opening(6.5- 7.5 losers) when NV and weaker of weak 2 openings 8-9		
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)	Suit:1st		Count U	ŭ		losers when V. NV vs V preempts can be 1 trick weaker than the rule of 234 especially		
Micheals cue bid 1m 2m rarely 54, 1M 2M is OM+m 55 strength varies as per Vul.	2nd		Count U		Count UDCA	in 1st and 3rd seat. Many transfer bids and switch bids in competition.		
Strength is as defined(Note) or strong hand 4 losers or less	3rd	` /	SP		SP	1♣ 1♦/♥/♠ artificial transfer responses, 1♣-2♣ ♦ hands, 1m-2♥ 5♠ 4+♥ 6-9		
2N Relay with game interest , 3♣ is P/C after1M-2M	NT: 1st	Attitude (	Count/sta	andard Smith	Attitude UDCA	1♦ 3♣are Mixed raises. DONT escape whenever our 1N is doubled for penalties		
	2nd Count(standard) Count UDCA Count UDCA		Count UDCA	2N in competition is used in various roles like support and GF after we open or				
VS. NT (vs. Strong / Weak; Reopening; PH)	3rd	SP S	SP				overcall 1M, As good/Bad when opponents bid and support , scrambling after our T.O	
vs WeakNT(average 14).Dbl 14+,2♣ Both M,2♦ 1M,2M M+m,2N wk Both m/ Str 2 suite	ESignals (including Trumps): Hi Low in trumps for ruffing interest, Extreme cards gen					Dbl in OBAR situations or balancing situations. Lebensohl 2N in many situations		
Vs Strong NT Dbl is m+M(longer m)except in 3rd seat V vs NV Dbl is PEN, 2♣ Both M,	Suit Preference when dummy has singleton/Void,					2N shows 4H in a few competitive situations(Note)		
2♦ is 1M, 2M M+m, 2NT Both m or strong 2 suiter	Standard Smith in NT					WJS after 1m opening by us		
	DOUBLES					3N opening 4 level preempt in a m in 1/23 position. To play in 4th with source of tricks		
	TAKEOUT DOUBLES (Style; Responses; Reopening)  1 level doubles can be light . Best suit responses, Cue promises another bid					4♣/♦ opening 8.5 -9 playing tricks in ♥/♠ resp.		
VS. PREEMPTS ( Doubles; Cue-bids; Jumps; NT bids)	Reopening Doubles can be a card lighter than direct seat action.							
DBL for Take Out with best suit responses, 2M dbl 2N is Lebensohl								
3M dbl classical or 1m, 4m is m+OM, 4M is 4♣+6+m when M is ♥, 4N both m							PRCING PASS SEQUENCES	
	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES					Forcing Pass after a GF has been established. In competitive auctions after		
VS. ARTIFICIAL STRONG OPENINGS	Negative and Responsive doubles generally. 4th suit Doubles, Game Try Doubles						opponents overcall on our 1M, 2N creates a FP situation.	
1♣ dbl is both M, 1N is ♣+M, 2D ♦+M, 2N Both m	Support Doubles and Redoubles(not mandatory). Double of SpInter bids suggests						If our bid is forcing to a level and oppts bid then Pass is better than the direct bid	
1♣ 1♦ Dbl is both M, 1N is Both m	save NV against V. Double by preemptor suggests Bid ON. Lightner Double where					IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
2♣ Dbl is Both M, 2N is both m	obvious.					Rusinow leads in 5 level and higher suit contracts and in Doubled/Redoubled Contracts		
Transfers from 1N onwards after Overcall on 1♣ strong	1					Principle of fa	ast arrival thoughout. Italian style cuebids	
OVER OPPONENTS' TAKE OUT DOUBLE								
1M dbl 1N to 2M-1 are Trf, 1X Dbl RDBL is 10+ generally no fit for partner	1					Psychics: F	Psychics : Rare	
Jump in new suit INV, Double Jumps are Fit bids	1							
	DEFENSIVE AND COMPETITIVE BIDDING							

OPENING BID DESCRIPTIONS										
Opening	Artificial	Min.	Min. Neg Dble thr Description		Responses	Subsequent Auction	Passed Hand Bidding			
1 <b>♣</b>		2	7♥	11-21 HCP	1◊/♥ trf to ♥/♠.1♠ 6-7 no 4M or C/D 11+,1N 8-10,2♣ 6+	1♣-1♦/♥ seq(Note1)1♣ 1♦/♥ 2♦(multi way reverse)Note2				
1 <b>♣</b>					♦ 7-9 or 5♦+4M 16+ or 6♦ GF,2♦ 7-9 6M,2♥ 5♣+4+♥	1♣ 1N 2♦ seq(Note3),1♣ 2♣ sequence (Note4),1♣ 2♥	Transfers and Switch bids on oppenents Overcall			
1 <b>♣</b>					7-9,2♠ 6♠ 4♥ 5-7,2N inv 10-12,3♣ 5+♣ 7-9,3♦10-11	Note4(a), 1♣ 2♦ Note 4b,1♣ 1x 2N 17-19 on which retrf				
1 <b>♣</b>					6♦ inv,3M 7 card suit 6-8, 4♦/♥ 7+ solid ♥/♠, 4♠ 8 cards	Note 5				
1◊		4	7♥	11-21 4+ Cards	2♣ GF except rebid, 2♦ inverted GF, 2♥ 5♣ 4+♥ 5-8	1◊-1M-2♣ is ◊+♣ 11-21,15 17 3 cardM, reverse(17+) in	1◊-2◊ good 9-11 4+ cards			
1\$					1N 6-10, 2N 11 12, 3♣ mixed, 3♦ 6-9 5+♦,3M 7ards 6-8	♣/◊/M (Note6),1◊1NT 2♣ (Note7).1◊-1M-2N 17-19 Retrf	Transfers and Switch bids on oppenents Overcall			
1◊					4♣/♥ solid suit ♥/♠, 4♠ 8 cards	on (Note5) 1◊-2♥ resp Note 4,1◊-1M-2◊-2M is 4/6M				
1◊						GF( Note 20)				
1♥		5, rarely 4	7♦	(10)11-21HCP5+ cards very rarely	1N SF, 2♣ ♣/bal GF, 2♦ Nat GF, 2♠ mini spl(6.5 -8	1♥ 1♣/1N 2♣ sequence(Note8), 1♥ 2♣ sequence(Note9)	2♣ 3/4 card drury(N11), 2♠ inv+ with shortage(N12)			
1♥				4 in 3rd/4th seat	losers), 2N Jacoby, 3♣ typ 9-13 4+ trumps, 3♦ typ 6-9	1♥ 2♥ sequence(N10),1♥ 2♠ seq(N10),1♥ 2N seq(N10)	2N/3m Fit bids. In Competition Transfers on Take out			
1♥					4+ trumps, 3♥ pre 9.5 10 losers, 3♠ void spl, 3N/4m spl	1♥ 3♣ seq(N10), 1♥ 1♠ 2♥ 2♠ 4/6+♠ GF(Note 21)	Doubles, Switch bids on Overcalls. 2N GF gen 4+ trump			
1 <b>.</b>		5, rarely 4	7♥	(10)11-21HCP 5+ cards very rarely 4	1N SF,2♣ ♣/bal GF, 2◊/♥ Nat GF, 2N mini spl(6.5 -8 losr	1♠ 2♠sequence(N10),1♠ 2N seq(N10),1♠-3♣ seq(N10)	2♣ 3/4 card drury(N11), 2N inv+ with shortage(N12)			
1 <b>.</b>				4 in 3rd/4th seat	3♣ Jacoby, 3♦ typ 9-13 trumps, 3♥ typ 6-9 4+ trumps	1≜-3◊-response(N10) 1≜ 2♣(Note9)	3m/♥ Fit bids ,In Competition Transfers on Take out Dbl			
1 <b>.</b>					3♠ pre 9.5 10 losers, 3N void spl, 4X spl		Switch bids, 2N 3+ trumps GF, Cue 3+ trumps invon O			
1NT				(14) 15 17 HCP may have stiff	2♣ puppet stayman,2♦/♥/♣/NT trf to ♥/♣/♣/♦,	1N-2♣- Responses(N13), 1N-2◊/♥-3♣ art 4+trumps max				
1NT				esp honor. May hv 5M/6m	3♣ both m inv+, 3♦ Both M inv+, 3M 54 m stiff M,	1N-2♣/2N-3♣/♦ like, 1N-2♣/2N-2N/3♣ dont like on which				
1NT					4♣/♦ trf ♥/♠	responder uses transfer or switch bids.				
2♣	Art			Art GF	2♦ waiting,2♥/♠ 2 honor 6+ or 1Honor 8+ HCP,2N/3♣/3♦	On 2♦ 2♥ is ♥or Bal, 2♠/2N/3♣/3♦ are ♠/♣/♦/6♦+4♣	On Interfernce, Pass GF, Dbl 0-4 HCP(max 2Q)			
2♣					are ♣/◊/6◊+4♣ 6cards 2 honors 6+ or1Honor 8+ HCP	3♥ 1444 14+ 3♠ 4144 24+				
2◊	Art			Weak2 in M or Bal OR 4441 (22-23)	2♥/♠ P/C, 2N Relay, 3m Natural F1, 3H P/C, 3S inv	2◊-2N-Responses(N14)	On interference, DBL asks for suit			
2◊				When V weak2 is 8-8.5losers,	4M to play, 2◊-2♥-2♠-3♥ is H and inv	2◊-2♥-2♠-3♥ is H and inv				
2◊				when NV weak2 is 6.5 to 7.5 losers	2♦ 4♣ asks opener to bid 1 under					
2♥		6 rarely 5		Weak 2 in ♥ When V 6.5 to 7.5	2N Relay, 3X Natural F1, Raise not inv	2♥-2N-response(N15), 2♥-3X-Response(N16)				
2♥				Losers when NV 8-9 losers	4X Control Asking Bid					
2♠		6 rarely 5		Weak 2 in ♥ When V 6.5 to 7.5	2N Relay(Note), 3X Natural F1(Note), Raise not inv	2.4-2N-response(N15), 2.4-3x-Response(N16)				
2♠				Losers when NV 8-9 losers	4X Control Asking bid					
2NT				(19) 20-21 may hv stiff honor	3♣ Muppet stayman, 3♦/♥ Trf to ♥/♠, 3♠ Trf to 3N	2N-3♣-Response(N17),2N-3≜-3N-4m 5+m,4+om,4M stiff				
2NT					3N/4♣/♦/♥ Trf to ♣/♦/♥/♠, 4♠ Both m game only	5-5m, 2N-3N/4♣- Responses(Note)				
3♣		6		6+ Cards,rule of 2/3/4 gen	3X Natural Forcing	3♣-3X-Response(N16)				
3◊		6		6+ Cards,rule of 2/3/4 gen	3X Natural Forcing	3◊-3X-Response(N16)				
3♥		6		6+ Cards,rule of 2/3/4 gen	3X Natural Forcing,4m/♠ Control ask					
3♠		6		6+ Cards,rule of 2/3/4 gen	4♥ To play, 4m Control Asking Bid					
3NT	Art	7card m		4 level preempt in a m	4♣/5♣/6♣/7♣ P/C, 4♦ asks for Shortage	3N-4♦-4M M short/5m is Om short/4N no shortage				
4 <b>♣</b>	Art	7♥		8.5-9 tricks in ♥	4♦ Relay, 4♥ To play, 4♠ To play	4-4-40-Responses(N18)				
4◊	Art	7♠		8.5-9 tricks in ♠	4 <b>♡</b> Relay, 4 <b>≜</b> to play	4◊-4♥- Responses(N18)				
4♥		6		Pre rule of 2/3/4	4≜ To play, 4N RKCB					
4♠		6		Pre rule of 2/3/4	4N RKCB, 5X CAB					
4NT				Asks for Specific Aces	5♣=0 Aces, 5◊/♥/♠/6♣ ◊/♥/♠/♣ Ace, 5N=any 2 Aces					
5♣		7		Preempt rule 2/3/4	5◊/♥/♠ To play					
5◊		7		Preempt rule of 2/3/4	5♥/♠ To play					
5♥				11 tricks in ♥	Partner biids 6 with ♥ A/K, 7 with Both					
5♠				11 tricks in ♠	Partner biids 6 with ♠ A/K, 7 with Both					
5NT										
HIGH LEVE	L BIDDING		•			•	•			

DOPI/ROPI, DEPO at 6 level, In many FP situations above Game level especially

when fit is established DBL shows intermediate hand and on Pass partner is asked to DBL on which P and Pull applies.

However where we have stopped in Game and opponets bid furtherour DBL

is regressive and Pass leaves decision to bid or DBL to partner .

When auction is forced to a level, bidding is weaker action than Pass